

### **Kingdom of Calontir Driving Regulations (adopted Jan. 30, 2007):**

- 1) A bridle with reins attached and passed through the turrets must be in place whenever a horse is put to a vehicle. Violation of this rule is grounds for removal from site.
- 2) Hitched horses shall not be left unattended. Violation of this rule is grounds for removal from site.
- 3) An authorized driver shall be on the vehicle and have access to the reins whenever the vehicle is in motion.
- 4) The driver shall be the first person on the vehicle and the last person off.
- 5) Period exceptions to rules number 3 and 4 such as led vehicles and postillion-driven vehicles are at the discretion of the Kingdom Equestrian Officer, on a case-by-case basis.
- 6) Drivers are responsible for having an adequate numbers of grooms (defined as intermediate ground crew capable of rendering assistance).
  - i) Singles do not require a groom.
  - ii) For other hitches, there shall be one groom per every two horses or fraction there of.
- 7) Intentional cantering of hitched horses is not permitted.
- 8) All drivers, prior to every event or practice, shall ensure their equipment is safe and in good working order.
  - i) Each driver accepts full responsibility for the condition of his/her vehicle, harness, horse(s), and other equipment and has the obligation to him/herself, the Marshal, and all opponents to see that his/her equipment meets all Society and Kingdom requirements.
  - ii) Equestrian Marshals in Charge may refuse or restrict the participation of any horse/driver/vehicle/harness combination.
- 9) There shall be a driving authorization in the Kingdom of Calontir.
  - i) Drivers shall demonstrate the knowledge and ability to hitch and harness.
  - ii) Drivers shall demonstrate the ability to drive forward, turn, and change directions at the walk, slow trot/jog, and working trot.
  - iii) Drivers shall demonstrate the ability to drive forward at a strong/fast/extended trot without breaking gait.
  - iv) Drivers shall demonstrate the ability to halt and back.